

Amendments To the Claims

Claim 1 (Previously presented): A method of entering data on a touch screen display, the method comprising:

invoking a computer program in which user input is sought;

invoking an input area, including a plurality of data input fields;

invoking a graphical keyboard area incapable of user termination independent of termination of the input area, the graphical keyboard area having a plurality of keys on the display;

selecting keys on the keyboard to provide the desired input; and

automatically terminating the graphical keyboard area after the desired input is received in the input area.

Claim 2 (Original): The method of entering data on a touch screen display of claim 1 wherein the input area is created by an executable code.

Claim 3 (Original): The method of entering data on a touch screen display of claim 2 wherein the executable code is compiled visual basic code.

Claim 4 (Original): The method of entering data on a touch screen display of claim 1 wherein the computer program invokes the input area.

Claim 5 (Original): The method of entering data on a touch screen display of claim 4 wherein the computer program accesses a dynamic link library file in order to invoke the input area.

Claim 6 (Original): The method of entering data on a touch screen display of claim 5 wherein the dynamic link library file is a C++ program.

Claim 7 (Original): The method of entering data on a touch screen display of claim 1 wherein the computer program is executing on a personal computer.

Claim 8 (Original): The method of entering data on a touch screen display of claim 1 wherein the computer program is executing on a pen-based computer.

Claim 9 (Original): The method of entering data on a touch screen display of claim 1 wherein the computer program is executing on a computer with a touch-screen display.

Claims 10-24 (Canceled).

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Claim 25 (Previously presented): A method of providing a user interface for receiving information from a user using a user immutable graphical keyboard linked to an input area, comprising:
invoking the input area;
determining that input from the user using the graphical keyboard is needed within the input area;

invoking the graphical keyboard on a touch screen display to receive input from a user, the graphical keyboard placed in a set position;

persistently maintaining the graphical keyboard on the touch screen display such that the user cannot move, resize, remove, or close the graphical keyboard through the user interface while the input area remains and requires input;

receiving input within the input area from the user through the graphical keyboard;

determining that further input from the user is no longer needed in the input area; and

removing the graphical keyboard.

Claims 26-27 (Cancelled)